Fall 1	Credits	Success Marker
ART 100	3	
ART 102	3	
ARTH 282/292*	3	
Foundational Study	3	
Foundational Study	3	
Total hours	**15**	
Notes/Comments: *May count as BFA and Knowledge Domain credit*		

Spring 1	Credits	Success Marker
ART 101	3	
ART 103	3	
ARTH 282/292*	3	
Foundational Study	3	
Knowledge Domain	3	
Total hours	**15**	
Notes/Comments: *May count as BFA and Knowledge Domain credit*		

Fall 2	Credits	Success Marker
ARTS/ARTD 300/400 Elective	3	
ARTD 273 (Introduction to Time Arts)	3	
ARTD 313 (Beginning Photo)	3	
Knowledge Domain	3	
Foundational Study	3	
Total hours	**14**	
Notes/Comments:		

Spring 2	Credits	Success Marker
ARTD 303 (Video Art)	3	
ARTS/ARTD 300/400 Elective	3	
ARTS/ARTD 300/400 Elective	3	
Knowledge Domain	3	
Knowledge Domain	3	
Total hours	**15**	
Notes/Comments:		

Fall 3	Credits	Success Marker
ARTD 350 (Sound)	3	
ARTD 370 (2-D Animation)	3	
ARTH Elective	3	
ARTS/ARTD 300/400 Elective	3	
Knowledge Domain	3	
Total hours	**15**	
Notes/Comments:		

Spring 3	Credits	Success Marker
ARTD 373 (3-D Animation)	3	
ARTD 409 (Advanced Topics: Interactive Art)	3	
ARTD 466 (Intermediate Arts)	3	
ARTH Elective	3	
University Elective	3	
Total hours	**15**	
Notes/Comments:		

Fall 4	Credits	Success Marker
ARTD 467 (Advanced Topics: Video Art)	3	• Apply for graduation (2/1 for May, 6/15 for August, or 9/1 for December)
ARTD 473 (Advanced Topics: 3-D Animation)	3	
ARTS/ARTD 300/400 Elective	3	
University Elective	3	
University Elective	3	
Total hours	**14**	
Notes/Comments:		

Spring 4	Credits	Success Marker
ARTD 475 (Time Arts: Special Topics)	3	
ARTD 406 (Senior Project)	3	
ARTS/ARTD 300/400 Elective	3	
University Elective	3	
University Elective	3	
Total hours	**15**	
Notes/Comments:		

Notes/Comments: This is an example of what a four-year plan could look like for a typical incoming freshman. It should not be used in the place of regular academic advising appointments. All students are encouraged to meet with their advisor each semester to discuss course scheduling. All requirements are subject to change by NIU.